

# SCOUTS OPS MANUAL

OPERATING PROCEDURES

CAMPAIGN FOR TRUTH

1



**PSALM 63:1a**

“O God, thou art my God;  
early will I seek thee.”



## **Motto**

Learning to love and live the Bible

## **Pledge**

I pledge allegiance  
to the FrontLine flag,  
and to the FrontLine Clubs,  
whose goal is to train me  
to love and live the Bible.  
I will trust God, obey His Word,  
and be a faithful soldier  
in the battle for truth.

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# FrontLine for the King

D. L. P. B.

Diane L. Parsons Bugg

1. We're on the front-line for Je - sus Christ our King. We're in His  
2. We're on the front-line! Let's hold His ban - ner high. For Christ will

3

Piano

5  
ar - my. Oh, let our voic - es ring. We're on the front - line. We're on the  
lead us. His Word will sat - is - fy. We're on the front - line. We're on the

8  
1 front-line for the King of Kings! We're on the front-line for the King! We'll  
2

8  
1  
2

13  
tell our friends and all our neigh - bors, too, That Je - sus died; He died for me and you. His

13  
3

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17 *slight ritard* *a tempo*

love will con-quer our most pow-er-ful foe; So we'll sing His prais-es as we on-ward

21

go! We're on the front-line for Je-sus Christ our King. We're in His

24

ar-my. Oh, let our voice-es ring. We're on the front-line. We're on the

27

front-line for the King!

8va

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## ELEMENTS

Five elements make up the FrontLine Club meeting.

1. **DE-BRIEFING TIME**

Review of Journal activities and memory passage from the previous week; Keepers/Sentinels and Defenders/Protectors: *Look-Again* reviews the concept from the previous week's lesson.

2. **CHALLENGE TIME**

Pledges and songs, activity and Charge (Bible lesson), and introduction to the new memory passage

3. **BOOT CAMP**

A game using a physical visualization of the spiritual lesson taught in the Charge

4. **KRAFT PATROL** (Scouts and Marchers only)

A take-home craft that is another physical visualization of the spiritual lesson taught in the Challenge

5. **SERVICE CORPS** (Standard and Armor Bearers only)

One group of Standard and Armor Bearers helps Scouts and Marchers make their crafts. The other group works to prepare the crafts for the following week.

The chart on the following page shows how the club meeting time is divided for each club and what activities are carried out during the club meeting. You may adjust the time allowances to fill the time you have available for your club meeting. However, please resist the temptation to skip any of the activities (especially the game or craft). All elements of the club meeting are designed to work together to teach the weekly theme in the most interesting and memorable way.

# TIMETABLE

	<b>SCOUTS</b>	<b>MARCHERS</b>	<b>KEEPERS SENTINELS</b>	<b>DEFENDERS PROTECTORS</b>	<b>S &amp; A BEARERS</b>
7:00	<b>DE-BRIEFING</b> (Small Groups)	<b>DE-BRIEFING</b> (Small Groups)	<b>DE-BRIEFING</b> (Small Groups)	<b>DE-BRIEFING</b> (Small Groups)	<b>DE-BRIEFING</b> (Small Groups)
7:05	Welcome	Welcome	Welcome	Welcome	Welcome
7:10	Check Journal Bible Memory	Check Journal Bible Memory	Check Journal Bible Memory	Check Journal Bible Memory	Check Journal Bible Memory
7:15			Look Again <i>Review of last week's lesson</i>	Look Again <i>Review of last week's lesson</i>	Bible study tip
7:20	<b>CHALLENGE</b> (Whole Club)	<b>CHALLENGE</b> (Whole Club)			
7:25	Warm-Up <i>Pledges and songs</i>	Warm-Up <i>Pledges and songs</i>			<b>CHALLENGE</b> (Whole Club)
7:30	Charge <i>Activity and Bible lesson</i>	Charge <i>Activity and Bible lesson</i>	<b>CHALLENGE</b> (Whole Club)	<b>CHALLENGE</b> (Whole Club)	Warm-Up <i>Pledges and songs</i>
7:35	Introduction to new memory passage	Introduction to new memory passage	Warm-Up <i>Pledges and songs</i>	Warm-Up <i>Pledges and songs</i>	Charge <i>Activity and Bible lesson</i>
7:40			Charge <i>Activity and Bible lesson</i>	Charge <i>Activity and Bible lesson</i>	Introduction to new memory passage
7:45	<b>BOOT CAMP</b> (Whole Club)	<b>BOOT CAMP</b> (Whole Club)	Introduction to new memory passage	Introduction to new memory passage	
7:50	Game Application	Game Application			<b>SERVICE CORPS</b> (Two Groups)
7:55					Group One: <i>Kraft Patrol preparation with Leadership Tip</i>
8:00					Group Two: <i>Kraft Patrol helpers in Scouts' and Marchers' rooms</i>
8:05	<b>KRAFT PATROL</b> (Small Groups)	<b>KRAFT PATROL</b> (Small Groups)	<b>BOOT CAMP</b> (Together)	<b>BOOT CAMP</b> (Together)	
8:10	Kraft Connection (Application) Make craft	Kraft Connection (Application) Make craft	Game Application	Game Application	
8:15	Clean up	Clean up	Game	Game	
<b>READY FOR PARENTS</b>					



15 MINUTES

## DE-BRIEFING (Small Groups)

---

Set up the room to facilitate having each group officer meet with the four or five clubbers in his group. Arrange tables and chairs the same way each week, and position each officer in the same spot so the clubbers know exactly where to go when they arrive. Encourage each group officer to provide coloring pages and crayons at their tables to occupy the children who have already recited their memory passage.

### Welcome and Memory Check

Greet each clubber by name and carry out a personal conversation. Clubbers will find that being on time (or early) is worthwhile because they get “first dibs” on their group officer. Begin listening to memory passages.

### Journal Discussion and Check

Talk about the weekly Journal pages: what was easy or hard, what was interesting. Look at the work done by the clubbers and note the parent signatures and dates. Praise clubbers whose work demonstrates a serious time with the Lord. Fill out the Duty Checklist in each clubber's Journal.



25 MINUTES

## CHALLENGE TIME (Whole Club)

---

Rearrange the room for the challenge time.

### Warm-Up

Do what you can to make this an exciting time of enthusiastic singing, pledges, cheers, etc. Don't overlook the “Hymn for the Heart,” which will help clubbers learn classic hymns of the Faith.

### Charge

As you prepare, remember that **THIS IS A CLUB**. The activity is important! It might be messy, it will take preparation; but it is the chief thing that children will remember. It lays the groundwork for thinking and understanding during the presentation of the Scripture. **THIS IS NOT A “CLASS.”** You may decide to add flannelgraph or pictures of some kind, but your own face, voice, and eager understanding of the passage are what matter most. Make it lively; make clubbers know it is important to YOU!

### Memory Work

Introduce the memory passage. Explain the meanings of the words you think your clubbers may not understand. Prepare interesting ways to begin the memory process so that it will not be all “homework.” See Bible Memory Aids in Appendix 2.





20 MINUTES

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## BOOT CAMP (Whole Club)

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### Games

Plan ahead of time what is the best way to set up your room for the game. Have the equipment on hand before the club meeting begins. Involve all the clubbers and all the officers. Participate, laugh, and make sure each clubber gets involved.



15 MINUTES

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## KRAFT PATROL (Small Groups)

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### Kraft Konnection

As you introduce the craft, be sure to make the connection to the lesson. Each clubber should be able to explain the meaning of the craft he takes home. The craft is designed to reinforce and illustrate the theme of the week and/or the Bible lesson taught in the Charge time.

### Craft Making

At this point, Standard Bearers and Armor Bearers join your club bringing with them the materials and information needed to make the craft. Help them develop leadership as they work with your clubbers to create the craft. Remain available to help as needed.

**Note:** The patterns and instructions for the crafts are in the Appendix of this book as well as the Appendix of the Standard and Armor Bearers' OPs Manual.

# WEEKLY THEMES

## CAMPAIGN FOR TRUTH: BOOK ONE

WEEK	THEME AND MEMORY PASSAGE	SCOUTS	MARCHERS	KEEPERS AND SENTINELS	DEFENDERS AND PROTECTORS	STANDARD AND ARMOR BEARERS
INTRODUCTION	<b>1 Enlistment</b>  Club Verses	What Is a Scout?  Psalm 63:1a	What Is a Marcher?  Psalm 119:105	What Is a Keeper and Sentinel?  1 Cor. 16:13	What Is a Defender and Protector?  1 Tim. 6:11-12	What Is a Standard and Armor Bearer?  1 Tim. 4:10-12
	<b>2 Spiritual Warfare</b>  Ephesians 6:10-18	How Do I Become Strong?  Psalm 63:1a	Who Is My Enemy?  Psalm 119:105	How Can I Win My Battles?  1 Cor. 16:13	What Do I Need for the Battle?  1 Tim. 6:11-12	Is All My Armor Ready?  1 Tim. 4:10-12
GOD OUR COMMANDER	<b>3 God Is Holy</b>  1 Peter 1:13-17	God Is Holy: He Never Sins  Psalm 63:1a	God Is Holy: Honor Him  Psalm 119:105	God Is Holy: Desire to Be Like Him  1 Cor. 16:13	God Is Holy: Put No Other God Before Him  1 Tim. 6:11-12	God Is Holy: Fear Him  1 Tim. 4:10-12
	<b>4 God Knows Everything</b>  Psalm 139:1-6	God Knows Where I Am  Psalm 139:1-6	God Knows What I Think and Do  Psalm 119:105	God Knows What I Need  1 Cor. 16:13	God Knows My Future  1 Tim. 6:11-12	God Knows More Than I Do  1 Tim. 4:10-12
	<b>5 God Is Everywhere</b>  Psalm 139:7-12	God Is Always Close to Me  Psalm 139:7-12	God Is with Me When Hard Times Come  Psalm 119:105	God Is with Me When I Follow Him  1 Cor. 16:13	God Is with Me in Trouble  1 Tim. 6:11-12	God Is with Me Every Step of the Way  1 Tim. 4:10-12
	<b>6 God Is Eternal</b>  Psalm 90:1-6	God Has No Beginning or End  Psalm 90:1-6	What Does Eternal Mean?  Psalm 119:105	God Will Never Die  1 Cor. 16:13	Jesus Is the Eternal God  1 Tim. 6:11-12	The Eternal God Rules over Time  1 Tim. 4:10-12
	<b>7 God Is All-Powerful</b>  Psalm 66:3b-9	God Has Power over Nature  Psalm 66:3b-9	God Has Power over Men  Psalm 119:105	God Has Power over False "Gods"  1 Cor. 16:13	God Has Power over Government  1 Tim. 6:11-12	God Has Power over the Grave  1 Tim. 4:10-12
	<b>8 God Is Love</b>  1 John 4:7-12	Jesus Loves Me  1 John 4:7-12	God Is My Loving Shepherd  Psalm 119:105	How Much Does God Love Me?  1 Cor. 16:13	God's Love Compels Me to Serve Others  1 Tim. 6:11-12	Jesus, My Loving Savior  1 Tim. 4:10-12
SALVATION	<b>9 The Problem of Sin</b>  Romans 5:8-12	I Am Sinner  Romans 5:8-12	The Cost of My Sin  Romans 5:8-12	How Bad Is My Sin?  Romans 5:8-12	God Sees My Sinful Heart  Romans 5:8-12	The Sorrow of My Sin  Romans 5:8-12
	<b>10 The Payment for Sin</b>  John 3:14-19	Jesus Forgives  John 3:14-19	Jesus Paid for My Sin  John 3:14-19	God Saves Sinners  John 3:14-19	God Redeemed My Sinful Heart  John 3:14-19	The Security of My Salvation  John 3:14-19
OUR PREPARATION	<b>11 A Pure Soldier Lives with a Clear Conscience</b>  1 John 1:5b-9	Confessing My Sin  1 John 1:5b-9	Turning Away from My Sin  1 John 1:5b-9	Bitterness: the Enemy of Purity  1 John 1:5b-9	Restitution: Making Wrong Things Right  1 John 1:5b-9	Willing to Forgive  1 John 1:5b-9
	<b>12 A Good Soldier Learns and Grows</b>  Psalm 1	God's Words Helps Me Grow  Psalm 1	God's Word Shows Me How to Pray  Psalm 1	Hiding God's Word in My Heart  Psalm 1	Studying the Bible  Psalm 1	Walking with God  Psalm 1
	<b>13 A Loyal Soldier Gives Glory to His Leader</b>  1 Cor. 10:31-33 1 Cor. 6:19-20	Putting Jesus First  1 Cor. 10:31-33 1 Cor. 6:19-20	God Is Glorified by Being Most Important  1 Cor. 10:31-33 1 Cor. 6:19-20	God's Providence Brings Him Glory  1 Cor. 10:31-33 1 Cor. 6:19-20	All Glory Belongs to God  1 Cor. 10:31-33 1 Cor. 6:19-20	Giving God Glory in a Wicked World  1 Cor. 10:31-33 1 Cor. 6:19-20
	<b>14 A Good Soldier Follows His Leader</b>  John 16:7-8, 13-14	Living Where God Chooses  John 16:7-8, 13-14	Living by God's Word  John 16:7-8, 13-14	Helping the People God Sends My Way  John 16:7-8, 13-14	Going Where God Calls  John 16:7-8, 13-14	Following God Together  John 16:7-8, 13-14
	<b>15 An Honest Soldier Is Transparent</b>  Psalm 139:23-24 Luke 6:43-46	I Can't Hide from God  Psalm 139:23-24 Luke 6:43-46	Jesus Knows My Thoughts  Psalm 139:23-24 Luke 6:43-46	Looking Good or Being Good?  Psalm 139:23-24 Luke 6:43-46	Hypocrisy: Pretending to Be Holy  Psalm 139:23-24 Luke 6:43-46	Hearts Revealed  Psalm 139:23-24 Luke 6:43-46

SCOUTS  
**WEEKLY LESSONS**

**CAMPAIGN FOR TRUTH**

**1**

## Week 1 Memory Passage

<p><b>SCOUTS</b> 3–4 Year Olds</p>	<p><b>Psalm 63:1</b> early—at dawn (with the implication of earnestness)</p>	<p><b>1a</b> O God, thou art my God; early will I seek thee.</p>
<p><b>MARCHERS</b> K5–1st Grade</p>	<p><b>Psalm 119:105</b> light—illumination</p>	<p><b>105</b> Thy word is a lamp unto my feet, and a light unto my path.</p>
<p><b>KEEPERS</b> <b>SENTINELS</b> 2nd–3rd Grade</p>	<p><b>1 Corinthians 16:13</b> watch—stay alert; be awake stand fast—to be stationary; persevere quit you like men—act manly</p>	<p><b>13</b> Watch ye, stand fast in the faith, quit you like men, be strong.</p>
<p><b>DEFENDERS</b> <b>PROTECTORS</b> 4th–5th Grade</p>	<p><b>1 Timothy 6:11-12</b> flee—to run away; escape follow—pursue fight—to struggle; labor fervently lay hold on—to seize professed—confessed; acknowledged</p>	<p><b>11</b> But thou, O man of God, flee these things; and follow after righteousness, godliness, faith, love, patience, meekness. <b>12</b> Fight the good fight of faith, lay hold on eternal life, where unto thou art also called, and hast professed a good profession before many witnesses.</p>
<p><b>STANDARD BEARERS</b> <b>ARMOR BEARERS</b> 6th Grade</p>	<p><b>1 Timothy 4:10-12</b> suffer—to experience reproach—disgrace specially—specifically example—a pattern to be imitated charity—love; generosity purity—being free from sin or anything that weakens or pollutes</p>	<p><b>10</b> For therefore we both labor and suffer reproach, because we trust in the living God, who is the Saviour of all men, specially of those that believe. <b>11</b> These things command and teach. <b>12</b> Let no man despise thy youth; but be thou an example of the believers, in word, in conversation, in charity, in spirit, in faith, in purity.</p>

## ENLISTMENT

# WHAT IS A SCOUT?



## Lesson Goal

Clubbers will learn that a Scout's job is to seek out information. A FrontLine Scout seeks to learn about God through His Word.



## Plan Ahead!

FOR THIS LESSON  
YOU WILL NEED:

### CHALLENGE

- Telescope
- Pictures of Joshua and Caleb, if possible

### KRAFT PATROL

- 6" cardboard tube, 1 per Scout
- 6" x 3" pieces of construction paper, 1 per Scout
- Copy of the FrontLine logo (Appendix 3), 1 per Scout
- Crayons
- Miscellaneous decorating supplies (stickers, markers, etc)
- Tape and glue

### BOOT CAMP

- 10 tennis balls
- Whistle

## De-Briefing

SMALL GROUPS



### 1. WELCOME

**Greet each clubber with a warm, personal welcome.**

### 2. JOURNAL TIME

**Introduce book bags and Journals.**

- Make sure each clubber's name is on his book bag.
- Explain the purpose of the Journal. Tell clubbers that a Journal is a place to keep a record of your thoughts. This Journal is for your thoughts about the Bible.
- Show the Journal parts.
  - the verse
  - the barracks duty
  - the daily work pages (stress the importance of doing one page and only one page per day)
  - the place for the parent's signature

**Introduce awards.**

- Show awards and chart describing awards in the clubber's Journal.
- Explain the faithfulness award for daily work in the clubber's Journal, stressing the importance of having a parent's signature and date on each page.
- Explain the attendance award. (Use your judgment about how much to say about the other awards at this time. Don't let clubbers become confused or overwhelmed.)

**Work together on writing and learning a club cheer. (optional)**



## Challenge

### 1. WARM-UP

#### Build enthusiasm.

- Lead the club cheer.
- Lead the club motto.

*Learning to love and live the Bible*

- Present the FrontLine flag and lead the pledge.

*I pledge allegiance  
to the FrontLine flag,  
and to the FrontLine Clubs,  
whose goal is to train me  
to love and live the Bible.  
I will trust God, obey His Word,  
and be a faithful soldier  
in the battle for truth.*

#### Sing together.

- "FrontLine for the King" (pp. iv-v)

*We're on the front line  
for Jesus Christ our King.  
We're in His army. Oh, let our voices ring.  
We're on the front line.  
We're on the front line for the King of kings!  
We're on the front line!  
Let's hold His banner high,  
For Christ will lead us. His Word will satisfy.  
We're on the front line.  
We're on the front line for the King!*

*We'll tell our friends  
and all our neighbors, too,  
That Jesus died; He died for me and you.  
His love will conquer our most powerful foe;  
So we'll sing His praises as we onward go!*

*We're on the front line  
for Jesus Christ our King.  
We're in His army. Oh, let our voices ring.  
We're on the front line.  
We're on the front line for the King!*

- Hymn for the Heart: "I Sing the Mighty Power of God" (v. 1), *Majesty Hymns*, Majesty Music, p. 6
- "I'm in the Lord's Army," *The Christian Children's Songbook*, Hal Leonard Corp., p. 117
- "Obedience," *Growing Songs for Children #2*, CEF, p. 21

### 2. CHARGE: Joshua and Caleb, Scouts for Moses

#### Preparation

- Gather the materials needed.
  - Telescope
  - Pictures of Joshua and Caleb if possible
- Deepen your understanding.
  - **Front line:** The place where the soldiers meet the conflict.
- Study the Bible story and prepare yourself to retell it.
  - Numbers 13:17-33 and Numbers 14: 6-9
- Study related Scripture passages.
  - Psalm 22:26

#### Activity

- Demonstrate the use of a small hand-held telescope.
  - Show your Bible (a Christian's tool) and a telescope (a Scout's tool).

#### Discussion

- Why would a scout use a telescope? (to gather information about the surroundings and about the enemy)
- Why would a Christian use a Bible? (to learn about God, how God wants him to live, and how to fight against God's enemy, Satan)

**Bible Teaching****Introduce the biblical account.**

- We cannot do any task without God's help.
- God will make us strong to do what He wants us to do.
- Moses has a hard job for some of his men. Will they be able to do it?

**In your own words, tell the account found in Numbers 13:17-33 and Numbers 14:6-9.**

*Rather than reading the Summary, study the passage and plan the best way to make the story come alive for your clubbers.*

- Summary: Moses sends twelve spies (scouts) to learn about the Promised Land. Caleb and Joshua come back telling about the wonderful crops and the good things about the land. They believe it can be conquered with God's help. Ten other spies see only the hard things ahead of them. They were focusing on the power of the enemy instead of the power of their leader, God.

- Discussion

- What did Moses ask his "scouts" to do? (Search the land.)
- How were Joshua and Caleb different from the other ten men? (They trusted that God would help them conquer the enemy and take the land.)
- How did God reward Joshua and Caleb? (He promised they would go into the Promised land.)

- Application

- What can you "scout out" and learn from God's Word?
- Make reference to the FrontLine Scouts Journal, whose purpose is to help your clubbers learn about God.

**3. MEMORY PASSAGE**

Introduce the memory passage.

**Psalm 63:1a**

**1a** O God, thou art my God;  
early will I seek thee.

**Explain word meanings.**

- **Early**—first thing (for your Scouts, relate "early" to while they are young)
- **Seek**—to look earnestly for, without giving up.

**Use a memory verse aid from Appendix 2 and practice the verse a few times.**



## Kraft Patrol



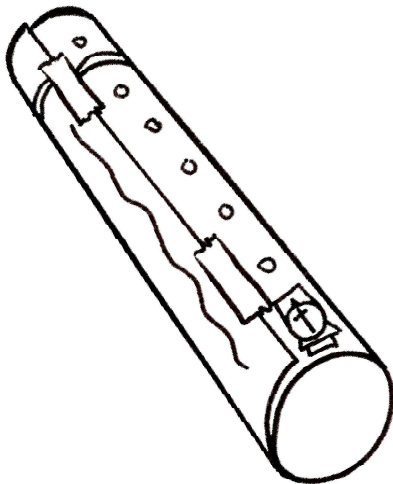
### 1. KRAFT KONNECTION

#### Materials

- Finished sample of craft

#### Make the Connection

- What does the telescope help you do? (helps you see far away things clearly)
- Who were the “Scouts” in the lesson? (Joshua and Caleb and ten other men)
- Which scouts brought back a report that showed their faith in God’s power to help them? (Joshua and Caleb)
- Show a sample of the finished craft.



### 2. CRAFT: "I SPY TELESCOPE"

#### Materials

- 6” cardboard tube, 1 per Scout (Use toilet paper tube or paper towel tube cut in half.)
- 6” x 3” pieces of construction paper, 1 per Scout
- Copy of the FrontLine logo (Appendix 3), 1 per Scout
- Crayons
- Miscellaneous decorating supplies (stickers, markers, etc)
- Tape and glue

#### Preparation before club time

*Because there are no Bearers to help prep on this first night, club officers do the preparation before club time.*

- Cut construction paper to size of cardboard tube, enough to cover it and overlap about 1 inch.
- Cut out FrontLine logos, 1 per Scout
- Make a sample of the craft.

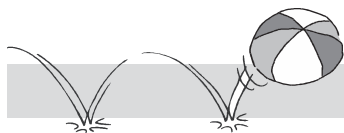
#### Directions

- Give each child a tube, the pre-cut length of colored paper, and a FrontLine logo.
- Have clubbers color and decorate the paper.
- Help clubbers glue the FrontLine logo onto their papers.
- Tape each clubber's paper around the tube.
- Ask Clubbers to use their telescope to "scout out" different objects around the room.

#### Application

- How is the Bible like a telescope? (It helps us "see" things about God.)
- Your telescope can remind you that as a scout, your job is to learn everything you can about God.





## Boot Camp

GAMES WITH A PURPOSE



### 1. "I SCOUT SOMETHING . . ."

#### Materials

- I spy telescope from Bootcamp

#### Play

- Leader begins by saying, "I scout something \_\_\_\_\_blue."
- Each clubber uses his telescope made in craft time to locate something that color.
- Child who guesses gets to be the next caller. (If this is too hard, leader continues to call.)

#### Application

- God is everywhere. We need to keep our eyes open and be alert to learn new things about Him.

### 2. "HOLD THE LINE"

#### Materials

- 10 tennis balls
- Whistle

#### Play

- Divide clubbers into four teams. Each team lines up on one side of a square. Clubbers link arms to form a "front line."
- Officers throw the 10 tennis balls into middle of the square. Kids work together to keep balls from crossing their front line.
- Clubbers score by kicking a ball past any other team's front line.
- The team with the least balls behind them wins.
- Repeat when all balls are behind enemy lines!

#### Application

- We need to help each other push away temptations, wrong friends, and bad choices.
- Everyone on the team suffers if one clubber breaks rank (doesn't do his part).