

Handbook Time Options

Find the *Handbook Time Options* interactive training module associated with this resource under the Handbook Time category at <u>awana.org/clubclinic</u>.

Overview: Handbook Time is an important aspect of Awana Clubs. One of the Five Principles of Awana states that Scripture memory is key. But Handbook Time can be one of the most challenging aspects of Awana for leaders. The typical Handbook Time setup may work great for some clubs, but if it's not working for yours, it's worth it to consider making a change.

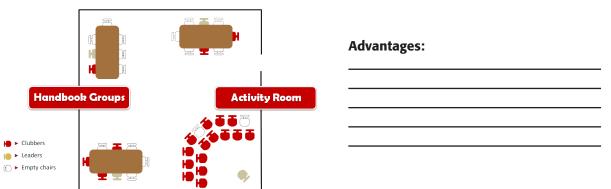
Option 1

In this setup, Game Time is scheduled for one hour. A group of clubbers, equal to the number of leaders in a nearby memory room, are sent to meet with a leader one-on-one for 10 minutes. There they complete sections and share prayer requests. After 10 minutes the first group of clubbers is sent to Game Time and another group of clubbers meets one-on-one with leaders. This cycle continues throughout the 60 minutes of Game Time.

| Game Room | Memory Room | Advantages: |
|-----------|--------------------|-------------|
| 1 hour | 10 minute segments | |
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| | | Tips: |
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Option 2

In this setup, all handbook groups start out at tables together with their assigned leaders. Leaders pray with their groups, and help the clubbers learn their sections. Children who come prepared with sections memorized, recite their verses first. After completing their verses, they earn the right to move on to the activity room. Here another leader is facilitating group activities, such as Scripture review games. By the end of Handbook Time, most clubbers will have joined the group activity allowing leaders the opportunity to focus on working with the clubbers who need the most assistance.



Option 3

In this setup all clubbers start out in their handbook groups. Leaders help the kids memorize their verses. Once a clubber is ready to recite a section, he proceeds to the recitation room where additional leaders are prepared to listen and discuss verses. After the section is completed and signed off, the child continues to the activity room and participates in Scripture review games.

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| <u> </u> | 9 9 9 9 | |
| Room | | |
| ► Clubbers | | |
| ► Leaders | | Tips (Option 2 & 3): |

Discussion

Talk about how Handbook Time is going with other leaders in your club. Discuss which of the following is the biggest issue and which Handbook Time setup option addresses that issue.

- 1. There are too many kids.
- 2. There is not enough time.
- 3. Clubbers don't come prepared.
- 4. Leaders are too busy to give extra help to those who need it.
- 5. There are too many distactions.
- 6. Clubbers don't know their verses well.
- 7. Clubbers are often out of control.
- 8. Other:

Discuss whether one of options from this training might help deal with the issues your club is having in Handbook Time.

How will your leadership team implement Options 1, 2 or 3? Consider leader assignments, schedule changes, and facility needs.

When will you start?

How will you communicate the change to clubbers, leaders and parents?